

Project handover plan

Pramod Singh :

Release history

Date	Version	Comment	Author (Developer)	Approved By (TL)
18/03/24	-	Project: Foodzi Customer app	Pramod Singh	Sanjay Patil
18/03/24	-	Project : Foodzi waiter app	Pramod Singh	Sanjay Patil
18/03/24	-	Project : Foodzi delivery boy app	Pramod Singh	Sanjay Patil
18/03/24	-	Project: Desiplex App	Pramod Singh	Sanjay Patil
18/03/24	-	Project: Travel Union app/web	Pramod Singh	Sanjay Patil
18/03/24	-	Project: SMReviews app	Pramod Singh	Amit Mishra
18/03/24	-	Project: SMARTD (Sales Officer)	Pramod Singh	Amit Mishra
18/03/24	-	Project: SMARTD-PRO (Sales officer / manager)	Pramod Singh	Amit Mishra
18/03/24	-	Project: Suvidha	Pramod Singh	Amit Mishra
18/03/24	-	Project: Dalmia Pro	Pramod Singh	Amit Mishra

Index

1.Project background.....	6
1.Project background.....	6
1.1 Client.....	6
1.1 Client.....	6
1.1.1 Reporting Manager for Client.....	6
1.1.1 Reporting Manager for Client.....	6
1.2 Purpose.....	6
1.2 Purpose.....	6
1.3 Credentials.....	6
1.3 Credentials.....	6
1.4 Work role.....	6
1.4 Work role.....	6
Project description.....	6
Project description.....	6
2.1 Core workflow.....	6
2.1 Core workflow.....	6
2.2 Architecture.....	6
2.2 Architecture.....	6
1.3Work item.....	6
1.3Work item.....	6
1.4Project Team.....	6
1.4Project Team.....	6
Handover plan.....	7
Handover plan.....	7
3.1 Handover timeline.....	7
3.1 Handover timeline.....	7
3.2 Handover method.....	7
3.2 Handover method.....	7
Notice.....	7
Notice.....	7
4.1 Cooperation model.....	7
4.1 Cooperation model.....	7
4.2 Frequently Asked Questions.....	7
4.2 Frequently Asked Questions.....	7
Account information.....	7
Account information.....	7
5.1 Site.....	7
5.1 Site.....	7
5.2 Source code.....	7
5.2 Source code.....	7
1.5Resources.....	7
1.5Resources.....	7
1.6App iTunes/Play Store URL.....	7

1.6App iTunes/Play Store URL.....	7
Work Status.....	7
Work Status.....	7
6.1 Current Status	7
6.1 Current Status	7
6.2 Status project on last day of contract	7
6.2 Status project on last day of contract	7
Account information.....	7
Account information.....	7
5.1 Site.....	7
5.1 Site.....	7
1.7Resources.....	8
1.7Resources.....	8
1.8App iTunes/Play Store URL.....	8
1.8App iTunes/Play Store URL.....	8
Work Status.....	8
Work Status.....	8
6.1 Current Status	8
6.1 Current Status	8
6.2 Status project on last day of contract	8
6.2 Status project on last day of contract	8
1.Project background.....	8
1.Project background.....	8
1.1 Client.....	8
1.1 Client.....	8
1.1.1 Reporting Manager for Client.....	8
1.1.1 Reporting Manager for Client.....	8
1.2 Purpose.....	8
1.2 Purpose.....	8
1.3 Credentials.....	8
1.3 Credentials.....	8
Project description.....	9
Project description.....	9
2.1 Core workflow.....	9
2.1 Core workflow.....	9
2.2 Architecture.....	9
2.2 Architecture.....	9
1.9Work item.....	9
1.9Work item.....	9
1.10Project Team.....	9
1.10Project Team.....	9
Handover plan.....	9
Handover plan.....	9
3.1 Handover timeline.....	9
3.1 Handover timeline.....	9
3.2 Handover method.....	9
3.2 Handover method.....	9

Notice.....	9
Notice.....	9
4.1 Cooperation model.....	9
4.1 Cooperation model.....	9
4.2 Frequently Asked Questions.....	9
4.2 Frequently Asked Questions.....	9
Account information.....	9
Account information.....	9
5.1 Site.....	9
5.1 Site.....	9
5.2 Source code.....	9
5.2 Source code.....	9
1.11Resources.....	9
1.11Resources.....	9
1.12App iTunes/Play Store URL.....	10
1.12App iTunes/Play Store URL.....	10
Work Status.....	10
Work Status.....	10
6.1 Current Status	10
6.1 Current Status	10
6.2 Status project on last day of contract	10
6.2 Status project on last day of contract	10
Account information.....	10
Account information.....	10
5.1 Site.....	10
5.1 Site.....	10
1.13Resources.....	10
1.13Resources.....	10
1.14App iTunes/Play Store URL.....	10
1.14App iTunes/Play Store URL.....	10
Work Status.....	10
Work Status.....	10
6.1 Current Status	10
6.1 Current Status	10
6.2 Status project on last day of contract	10
6.2 Status project on last day of contract	10

Project handover plan: Foodzi Customer app

1. Project background

Foodzi Customer app (FPP)

1.1 Client

NA

1.1.1 Reporting Manager for Client

Sanjay Patil (Neosoft)

1.2 Purpose

Commercial

1.3 Credentials

user: Do new registration

pass:

1.4 Work role

Creating a new application from scratch.

Project description

Foodzi customer app is related to book a meal in nearest restaurant using customer location. List of restaurant will be show when customer open app by clicking Dine-In and Take Away options. Meal which is booked by customer can eat in restaurant or take away the meal. Dine-In and Take Away options for eat meal inside restaurant or take away the meal outside the restaurant.

2.1 Core workflow

Customer can book a meal by adding more people using his or her location. Customer can add people by sending invitation to the nearest people. There is one option available for user is that Buzzer option which is used to send notification to waiter. If customer can switch to other restaurant then previous restaurant items will be discard. We Had Created Api's Using PHP and used the Rest Api in Our Project, Tool Postman : Testing Of API's.

2.2 Architecture

MVVM Architecture

1.3 Work item

Splash Screen, Login/Registration Screen, Home Screen, Profile Screen, Policy Purchase Screen, Payment Gateway Webview.

1.4 Project Team

4 member

Handover plan

3.1 Handover timeline

No handover was given as the project went on hold from the client.

3.2 Handover method

[Stage the method of how the project will be transferred, such as Q&A, or pair programming etc.]

Notice

4.1 Cooperation model

[State the cooperation model of this project, and client's particular requirements or habits.]

4.2 Frequently Asked Questions

[List the FAQ and the mistakes that new member will possibly make]

Account information

5.1 Site

5.2 Source code

[NA](#)

1.5 Resources

[Other related resources, including Understanding document/Proposal/SRS, wireframe URL/file, design screen URL/file, specification]

1.6 App iTunes/Play Store URL

App was not released on any stores as it was on hold.

Work Status

6.1 Current Status

Project got on hold from client

6.2 Status project on last day of contract

Project got on hold from client.

Project handover plan: Foodzi Waiter app

1. Project background

Foodzi waiter app (FPP)

1.1 Client

NA

1.1.1 Reporting Manager for Client

Sanjay Patil (Neosoft)

1.2 Purpose

Commercial

1.3 Credentials

user: New Registration

pass:

1.4 Work role

Created from scratch.

Project description

Foodzi waiter app is related to book a meal as well as get running orders. Running Orders can be added by Foodzi customer app user which is assigned to waiter. Waiter app can book a meal for different tables also with different items. Waiter can add items into the running orders if the user want to add. Waiter can add different status of the particular items added.

2.1 Core workflow

Waiter can see the current orders as well as previous booking history. Current Orders which is added by waiter for the different tables. We Had Created Api's Using PHP and used the Rest Api in Our Project, Tool Postman : Testing Of Api's,

2.2 Architecture

MVVM Architecture

1.7 Work item

Registration screen, Mobile-Otp Screen, Onboarding Screen, , Home Screen, Profile Screen, Payment Flow.

1.8 Project Team

Flutter Team Members - 4

Handover plan

3.1 Handover timeline

No Handover given as project got on hold from client

3.2 Handover method

NA

Notice

4.1 Cooperation model

[State the cooperation model of this project, and client's particular requirements or habits.]

4.2 Frequently Asked Questions

[List the FAQ and the mistakes that new member will possibly make]

Account information

5.1 Site

5.2 Source code

handed over to client

1.9 Resources

[Other related resources, including Understanding document/Proposal/SRS, wireframe URL/file, design screen URL/file, specification]

1.10 App iTunes/Play Store URL

[App was not released on any stores as it was on hold.](#)

Work Status

6.1 Current Status

Project got on hold from client

6.2 Status project on last day of contract

Project got on hold from client

Project handover plan: Foodzi Delivery boy app

1. Project background

Foodzi delivery boy app (FPP)

1.1 Client

NA

1.1.1 Reporting Manager for Client

Sanjay Patil (Neosoft)

1.2 Purpose

Commercial

1.3 Credentials

user: New Registration

pass:

1.4 Work role

Created from scratch.

Project description

Foodzi Delivery Boy app will function as delivery boy will deliver the placed order after customer will place the order. In Foodzi customer app there is given delivery feature in which customer will place order as customer is nearby the restaurant. Customer can see the restaurants if the delivery is also nearby the restaurant and also availability of delivery boy is needed. Once the customer will place order nearby delivery boy will get the notification of placed order. If there is more than one delivery boy then all delivery boy will get the notification and using First Come First Serve basis delivery boy will accept the order.

2.1 Core workflow

Delivery boy can see the route on map by opening map page it is given in the app. The kitchen panel also get the notification of placed order. After the kitchen panel will ready the order delivery boy will get the notification and delivery boy will collect the order and deliver to customer. We Had Created Api's Using PHP and used the Rest Api in Our Project, Tool, Postman : Testing Of API's,

2.2 Architecture

MVVM Architecture

1.11 Work item

Registration screen, Mobile-Otp Screen, Onboarding Screen, , Home Screen, Food delivery order list page, Profile Screen, Payment Flow.

1.12 Project Team

Flutter Team Members - 4

Handover plan

3.1 Handover timeline

No Handover given as project got on hold from client

3.2 Handover method

NA

Notice

4.1 Cooperation model

[State the cooperation model of this project, and client's particular requirements or habits.]

4.2 Frequently Asked Questions

[List the FAQ and the mistakes that new member will possibly make]

Account information

5.1 Site

5.2 Source code

handed over to client

1.13 Resources

[Other related resources, including Understanding document/Proposal/SRS, wireframe URL/file, design screen URL/file, specifiaction]

1.14 App iTunes/Play Store URL

[App was not released on any stores as it was on hold.](#)

Work Status

6.1 Current Status

Project got on hold from client

6.2 Status project on last day of contract

Project got on hold from client

Project handover plan: Desiplex app

1. Project background

Desiplex app

1.1 Client

Armsprime

1.1.1 Reporting Manager for Client

Shrikant Tiwari (Client side)

1.2 Purpose

Commercial

1.3 Credentials

user: New Registration

pass:

1.4 Work role

Created from scratch.

Project description

Desiplex app is largest original streaming OTT platform with Creator-Fan interaction that connects you to creators & influencers. Enjoy unlimited connect access to Exclusive Movies & India's best Creators on your go-to desiplex app.

It has multiple features like Video call request, Video message request, Live video session, One to One Video call, watch movies, watch short videos, Become a creator, Refer and Earn, In-App purchase.

It act as the mediator between consumer and producer i.e consumer which is accessing the contents published by artist and producer which is the other app act as the producing contents. Producer app provide the platform in which artist have to create account on it and publish the demanded contents. Contents includes photos, videos, video call, video message.

In this app has multiple artists which provide their contents on demand. Consumer can demand the video call, video message for their special occasion and each contents has premium charges. For which consumer has to pay for the demanded contents.

2.1 Core workflow

In this app consumer can also watch movies, short videos which is uploaded by artists via producer app. Some of movies and short videos are premium which has to pay before play. Also includes photos which is premium some of them.

App has Wallet feature in which users can check their remaining balance and also check their all transaction history i.e. record of purchased photo, videos, gift, stickers, video call request, sending gifts and stickers during live sessions.

In this app consumer can schedule the video call, video message as per available slots provided by artists availability. Also consumer can reschedule the video call, video message which is scheduled previous.

In this we have shown the Join Now button if the video call scheduled time is remaining to start 5 min then Join Now button will be visible.

During Live stream video consumer can send the gifts and comments to the artist. Each gift has a premium charges, it will be vary based on the artist gifts.

2.2 Architecture

MVVM Architecture

1.15 Work item

Registration screen, Mobile-Otp Screen, Onboarding Screen, , Home Screen, Profile Screen, Payment Flow.

1.16 Project Team

Flutter Team Members - 4

Handover plan

3.1 Handover timeline

Handover given to client.

3.2 Handover method

Given by creating plan.

Notice

4.1 Cooperation model

[State the cooperation model of this project, and client's particular requirements or habits.]

4.2 Frequently Asked Questions

[List the FAQ and the mistakes that new member will possibly make]

Account information

5.1 Site

5.2 Source code

handed over to client

1.17 Resources

[Other related resources, including Understanding document/Proposal/SRS, wireframe URL/file, design screen URL/file, specification]

1.18 App iTunes/Play Store URL

[NA](#)

Work Status

6.1 Current Status

Project was handed over to client.

6.2 Status project on last day of contract

Project was handed over to client.

Project handover plan: Travel Union app/web

1. Project background

Travel Union app/web

1.1 Client

Spice Digital

1.1.1 Reporting Manager for Client

Khusminder singh (client side)

1.2 Purpose

Commercial

1.3 Credentials

user: New Registration

pass:

1.4 Work role

Existing app modified features.

Project description

India's first travel membership platform - empowers rural travel agents to build a profitable zero-investment business. Make direct bus, flight, and hotel bookings with the best prices at your fingertips.

- Zero Onboarding Costs

- Best Deals from Across the Internet
- Book Tickets on the fly
- Immediate refund on cancellations

Easy Zero-cost Registration: Register with quick and easy Aadhar/PAN Card linking and start booking. Our easy, zero-cost onboarding gives you access to the entire platform through quick onboarding.

2.1 Core workflow

One Step Booking: Enjoy Automated Direct Booking from anywhere at any time. No middlemen, just you and Travel Union.

The Best Deals: Get access to all the best prices on the internet in one place so you can make informed choices for your customers.

Everything in One Place: Bus booking, flight booking - all ticket availability and prices are shown on Travel Union to make things easy.

Immediate Refunds on Cancellations: Get your money back immediately without multiple stages.

Best Margins for Agents: With our integrated super platform, we can get you the best returns on bookings and ensure the highest profits.

2.2 Architecture

MVVM Architecture

1.19 Work item

Registration screen, Mobile-Otp Screen, Onboarding Screen, , Home Screen, Booking page, listing page for all modules, Profile Screen, E-Wallet.

1.20 Project Team

Flutter Team Members - 5

Handover plan

3.1 Handover timeline

Handover given to client.

3.2 Handover method

Given by creating plan.

Notice

4.1 Cooperation model

[State the cooperation model of this project, and client's particular requirements or habits.]

4.2 Frequently Asked Questions

[List the FAQ and the mistakes that new member will possibly make]

Account information

5.1 Site

5.2 Source code

handed over to client

1.21 Resources

[Other related resources, including Understanding document/Proposal/SRS, wireframe URL/file, design screen URL/file, specifiaction]

1.22 App iTunes/Play Store URL

[Android - https://play.google.com/store/apps/details?id=com.travelunion.app&hl=en_IN&gl=US](https://play.google.com/store/apps/details?id=com.travelunion.app&hl=en_IN&gl=US)
[IOS - https://apps.apple.com/in/app/travel-union/id1580562808](https://apps.apple.com/in/app/travel-union/id1580562808)
[web - https://web.travelunion.in/](https://web.travelunion.in/)

Work Status

6.1 Current Status

Project was handed over to client.

6.2 Status project on last day of contract

Project was handed over to client.

Project handover plan: SMReviews app

1. Project background

SMReviews app

1.1 Client

Boombirds (Softborne) Pvt Ltd

1.1.1 Reporting Manager for Client

Ranjit Jairajan (client side)

1.2 Purpose

Education

1.3 Credentials

user: New Registration

pass:

1.4 Work role

Created from scratch

Project description

This application created with the purpose of allowing students to give the exam and practice the test based on different categories and topics in science domain.

Students are provided the flexibility to choose among different types of aptitude and science stream tests.

Students can practice the tests based on different categories in science domain without time limit.

Students can give their exams with limited time period. But without any restrictions. At the end of the exams students can view their results.

In the app Skipped, Flagged questions features in the Study and exam mode.

It provides the better information for the user of this system.

User-friendly system.

Offering several types of questions.

Automatically checked answers.

There is common screen for question with answer in Exam and Study mode. Students can answer the question in the same page. But there will be different functionality based on modes.

Each time whenever students finishing or pausing the exam or tests they will be navigating to their respective status overview pages.

Status over view page is the screen where students can view their tests and exams status.

There is also Quiz Mode feature.

2.1 Core workflow

There is login methods available for students. They can login using Google or Facebook. After finishing exams and tests there is Reset Button is given in Status overview screen from there students can reset the exams and tests and start from the initial question. In Status overview screen there is Review from last and Review from first button is given. On Click of this buttons students can navigate to the first or last questions directly. In Exam mode from statusoverview screen students can view their answered questions based on topic wise. in Study mode from statusoverview screen students can view their all answered questions. Dashboard page contains collection of all Tests and exams status. Directly Navigate to Flagged questions with respective mode in Dashboard. Students can view response of flagged questions request in dashboard screen. *There is chat section also given where students can discuss with admin related to any query in any mode.*

2.2 Architecture

MVVM Architecture

1.23 Work item

Registration screen, Mobile-Otp Screen, Onboarding Screen, , Home Screen, Education categories for different exams page, profile page.

1.24 Project Team

Flutter Team Members - 2

Handover plan

3.1 Handover timeline

Handover given to client.

3.2 Handover method

Given by creating plan.

Notice

4.1 Cooperation model

[State the cooperation model of this project, and client's particular requirements or habits.]

4.2 Frequently Asked Questions

[List the FAQ and the mistakes that new member will possibly make]

Account information

5.1 Site

5.2 Source code

handed over to client

1.25 Resources

[Other related resources, including Understanding document/Proposal/SRS, wireframe URL/file, design screen URL/file, specifiaction]

1.26 App iTunes/Play Store URL

[Project hold by client](#)

Work Status

6.1 Current Status

Project was handed over to client.

6.2 Status project on last day of contract

Project was handed over to client.

Project handover plan: Sales Officer (SMARTD) app

1. Project background

Sales Officer (SMARTD)

1.1 Client

Dalmia

1.1.1 Reporting Manager for Client

Rnajeet Khuswaha (client side)

1.2 Purpose

Business

1.3 Credentials

user: EMP0008015

pass: mobile number from DB (8886580198)

1.4 Work role

existing project feature

Project description

This app based on B2B application, worked on different feature for developing customer engagement. Used to make records of their subdealers and their records.

2.1 Core workflow

Used to login by entering pre-available user email and password from Admin team. User entered data entered will be hit to POST API to the server. It has used REST API.

2.2 Architecture

MVVM Architecture

1.27 Work item

Login page, forgot page, home screen, profile page, subdealer order listing page, pjp page, my location page, menu page, order history page.

1.28 Project Team

Flutter Team Members - 2

Handover plan

3.1 Handover timeline

Handover given to client.

3.2 Handover method

Given by creating plan.

Notice

4.1 Cooperation model

[State the cooperation model of this project, and client's particular requirements or habits.]

4.2 Frequently Asked Questions

[List the FAQ and the mistakes that new member will possibly make]

Account information

5.1 Site

5.2 Source code

https://github.com/DalmiaGeek/sales_officer_repo

1.29 Resources

[Other related resources, including Understanding document/Proposal/SRS, wireframe URL/file, design screen URL/file, specification]

1.30 App iTunes/Play Store URL

[Android - https://play.google.com/store/apps/details?id=com.dalmiabharat.dalmiasalesofficer](https://play.google.com/store/apps/details?id=com.dalmiabharat.dalmiasalesofficer)

Work Status

6.1 Current Status

Project was handed over to client.

6.2 Status project on last day of contract

Project was handed over to client.

Project handover plan: Sales Officer / Manager(SMARTD-PRO) app

1. Project background

SMARTD-PRO

1.1 Client

Dalmia

1.1.1 Reporting Manager for Client

Ranjeet Khuswaha (client side)

1.2 Purpose

Business

1.3 Credentials

user: app.developer2@dalmiabharat.com

pass: Welcome@123

1.4 Work role

existing project feature

Project description

This app based on B2B application, worked on different feature for developing customer engagement. Used to make records of their subdealers and their records. This is the combination app for the sales officer and sales manager app.

2.1 Core workflow

Used to login by entering pre-available user email and password from Admin team. User entered data entered will be hit to POST API to the server. It has used REST API. It has both app combination of sales officer and manager app apis.

2.2 Architecture

Clean Architecture

1.31 Work item

Login page, forgot page, home screen, profile page, subdealer order listing page, pjp page, my location page, menu page, order history page.

1.32 Project Team

Flutter Team Members - 2

Handover plan

3.1 Handover timeline

Handover given to client.

3.2 Handover method

Given by creating plan.

Notice

4.1 Cooperation model

[State the cooperation model of this project, and client's particular requirements or habits.]

4.2 Frequently Asked Questions

[List the FAQ and the mistakes that new member will possibly make]

Account information

5.1 Site

5.2 Source code

https://github.com/DalmiaGeek/SalesManager_flutter

1.33 Resources

[Other related resources, including Understanding document/Proposal/SRS, wireframe URL/file, design screen URL/file, specification]

1.34 App iTunes/Play Store URL

[App is still under development.](#)

Work Status

6.1 Current Status

Project was handed over to client.

6.2 Status project on last day of contract

Project was handed over to client.

Project handover plan: Suvidha app

1. Project background

Suvidha app

1.1 Client

Dalmia

1.1.1 Reporting Manager for Client

Ranjeet Khuswaha (client side)

1.2 Purpose

Business

1.3 Credentials

user: 0007037455

pass: mobile number from DB (8886580197)

1.4 Work role

existing project feature

Project description

This app is dealer app which is used to sell the business online. It has multiple features for handling the sales officer orders into suvidha app. When the user post orders from sales officer app then it can handles from suvidha app. sales officer can have multiple dealers so dealer can check their orders from suvidha app.

2.1 Core workflow

User can login into the app by pre-available login credentials from the admin team of Dalmia. it has used REST API for the api communication. Backed used technologies is Java. API written in java springboot framework.

2.2 Architecture

MVVM Architecture

1.35 Work item

Login page, forgot page, home screen, profile page, subdealer order listing page, pjp page, page, menu page, order history page, order item confirmation page, soa, cob, order tracking page, order place page, privacy policy, terms and condition etc.

1.36 Project Team

Flutter Team Members - 2

Handover plan

3.1 Handover timeline

Handover given to client.

3.2 Handover method

Given by creating plan.

Notice

4.1 Cooperation model

[State the cooperation model of this project, and client's particular requirements or habits.]

4.2 Frequently Asked Questions

[List the FAQ and the mistakes that new member will possibly make]

Account information

5.1 Site

5.2 Source code

https://github.com/DalmiaGeek/dalmia_dealer_repo

1.37 Resources

[Other related resources, including Understanding document/Proposal/SRS, wireframe URL/file, design screen URL/file, specification]

1.38 App iTunes/Play Store URL

[Android - https://play.google.com/store/apps/details?id=com.dalmiacement.dealersdsd.dalmiasdealers](https://play.google.com/store/apps/details?id=com.dalmiacement.dealersdsd.dalmiasdealers)

Work Status

6.1 Current Status

Project was handed over to client.

6.2 Status project on last day of contract

Project was handed over to client.

Project handover plan: Dalmia Pro app

1. Project background

Dalmia Pro

1.1 Client

Dalmia

1.1.1 Reporting Manager for Client

Ranjeet Khuswaha (client side)

1.2 Purpose

Business

1.3 Credentials

user: app.developer2@dalmiabharat.com

pass: Welcome@123

1.4 Work role

existing project feature

Project description

This application used to track business outputs and inputs. It keep track of all orders from sales officer and manager.

2.1 Core workflow

User can login into the app by pre-available login credentials from the admin team of Dalmia.it has used REST API for the api communication. Backed used technologies is Java. API written in java springboot framework.

2.2 Architecture

Clean Architecture

1.39 Work item

Login page, forgot page, home screen, profile page, subdealer order listing page, pjp page, page, menu page, order history page, common listing page for the orders etc.

1.40 Project Team

Flutter Team Members - 2

Handover plan

3.1 Handover timeline

Handover given to client.

3.2 Handover method

Given by creating plan.

Notice

4.1 Cooperation model

[State the cooperation model of this project, and client's particular requirements or habits.]

4.2 Frequently Asked Questions

[List the FAQ and the mistakes that new member will possibly make]

Account information

5.1 Site

5.2 Source code

<https://github.com/DalmiaGeek/tech-sales-flutter>

1.41 Resources

[Other related resources, including Understanding document/Proposal/SRS, wireframe URL/file, design screen URL/file, specification]

1.42 App iTunes/Play Store URL

Android - <https://play.google.com/store/apps/details?id=com.dalmia.techsales>

IOS - <https://apps.apple.com/in/app/dba-pro/id1554988271>

Work Status

6.1 Current Status

Project was handed over to client.

6.2 Status project on last day of contract

Project was handed over to client.