

Swapnil Gaikwad Project handover plan

Version <1.0>

Release history

Date	Version	Comment	Author (Developer)	Approved By (TL)
30/04/2023	1.3.0	1 Finance	Swapnil Gaikwad	Amit Mishra
Aug 2022	1.0.78	Jan Sathi	Swapnil Gaikwad	Amit Mishra
July 2021	2.3.0	Zeloop	Swapnil Gaikwad	Amit Mishra
-	-	Oya Mall	Swapnil Gaikwad	Amit Mishra

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Project handover plan

1 Finance App

1. Project background

1 Finance is a personal finance mobile application which helps users to cut through their scattered finances and get the advice that's best suited for them based on their MoneySign™. MoneySign™ is a research-backed assessment framework which helps the user to identify traits and tendencies in finance.

1.1 Client

1 Finance Pvt Ltd.

1.2 Purpose

Provide financial advisory to the user based on the user's financial trends.

1.3 Scope

Users get access to the financial advisory by QFA (Qualified Financial Advisory) & FC (Financial Concierge).

1.4 Work role

Worked as Feature Owner and POD Member to deliver the given feature.

2. Project description

2.1 Core workflow

Users will login into the app and complete the MoneySign™ Assessment and get access to the Consultation Call with FC (Financial Concierge).

2.2 Architecture

Clean Architecture

2.3 Work item

- Assisted Flow V1
- Dynamic For You & Assisted Flow V2

2.4 Project Team

Flutter Team : Ramya, Sachin, Vaibhav, Anil.

3. Handover plan

3.1 Handover timeline

Handover Duration: 27th April to 2nd May

Handover Object: Submitted Documents.

Handover taken by: Sachin Singh.

3.2 Handover method

Submitted Handover Document via mail.

4. Notice

4.1 Cooperation model

[State the cooperation model of this project, and client's particular requirements or habits.]

4.2 Frequently Asked Questions

[List the FAQ and the mistakes that new member will possibly make]

5. Account information

5.1 Site

[1 Finance Website](#)

5.2 Source code

Confidential

5.3 Resources

Confidential

5.4 App iTunes/Play Store URL

App Store Url:

[1 Finance \(iOS\)](#)

Play Store Url:

[1 Finance App \(Android\)](#)

6. Work Status

6.1 Current Status

On Going

6.2 Status project on last day of contract

Work in progress for Multiple Features.

Project handover plan

Jan Sathi App

7. Project background

Jan Sathi app is used by Jan Sahas field staff i.e. Jan Sathis to register migrant workers and households to help the migrants to find out scheme benefits, what is the eligibility criteria and how to apply for these schemes.

7.1 Client

Locusnine Innovations Pvt LTD.

7.2 Purpose

Jan Sathi App is a platform that integrates social security and social registry for migrant workers.

7.3 Scope

The app helps us complement the government's efforts in connecting migrant workers to necessary services through a single window.

7.4 Work role

- Played the role of Mobile Developer(Flutter) to develop new features & enhance certain existing features according to the business requirements.
- Connected with end users (JanSathis) for the App Training & to overcome critical doubts regarding features.

8. Project description

8.1 Core workflow

JanSathi (User) needs to log in into the app with registered mobile number and onboard migrants and help them to apply for the schemes to get the benefit from the schemes.

8.2 Architecture

MVVM architecture.

8.3 Work item

- Jan Sathi Dashboard
- Scheme Matching Algorithm

8.4 Project Team

Flutter Developer: Swapnil Gaikwad

9. Handover plan

9.1 Handover timeline

Handover Date : Sept 2022

Handover Object: Submitted Documents.

Handover taken by: Smit Vora.

9.2 Handover method

Submitted Handover Document via mail.

10. Notice

10.1 Cooperation model

[State the cooperation model of this project, and client's particular requirements or habits.]

10.2 Frequently Asked Questions

[List the FAQ and the mistakes that new member will possibly make]

11. Account information

5.1 Site

[Jan Sahas Website](#)

5.2 Source code

Confidential

11.3 Resources

Confidential

11.4 App iTunes/Play Store URL

Play Store Url:

[Jan Sathi App](#)

12. Work Status

12.1 Current Status

Completed.

12.2 Status project on last day of contract

Completed & given handover to client.

Project handover plan

Zeloop App

13. Project background

ZeLoop is an eco-friendly app that rewards the user for not littering.

It also creates awareness for disposing of waste responsibly, which contributes positively to a clean environment.

13.1 Client

Eric Schaffner

13.2 Purpose

Achieve Pro-environmental behavior from society.

13.3 Scope

Users will get tokens for shopping for their pro environmental behavior by recycling the plastic.

13.4 Work role

Played the role of Mobile Developer(Flutter) to develop new features & enhanced certain existing features according to the business requirements.

14. Project description

14.1 Core work flow

Users log in into the app with google , apple , email or mobile number and after recycling the plastic bottles at the deposit points they will be rewarded with the reward points to do the shopping.

14.2 Architecture

Clean architecture.

14.3 Work item

- Zeloop Dashboard

14.4 Project Team

Flutter manager: Swanil Gaikwad, Sainath Chilkuri, Vivek Lodh

15. Handover plan

15.1 Handover timeline

Handover Date : July 2021

Handover taken by: Sainath & Vivek.

15.2 Handover method

One on one.

16. Notice

16.1 Cooperation model

[State the cooperation model of this project, and client's particular requirements or habits.]

16.2 Frequently Asked Questions

[List the FAQ and the mistakes that new member will possibly make]

17. Account information

17.1 Site

[Zeloop Website](#)

17.2 Source code

Confidential

17.3 Resources

Confidential

17.4 App iTunes/Play Store URL

App Store Url:

[Zeloop \(iOS\)](#)

Play Store Url:

[Zeloop \(Android\)](#)

18. Work Status

18.1 Current Status

Completed

18.2 Status project on last day of contract

Completed

OyaMall App

19. Project background

Oya Mall is an E-commerce mobile application(Android & iOS). The application is a hub for users to purchase products online with the facility of selecting products from sellers as per requirement.

19.1 Client

-

19.2 Purpose

Facilitate the buying and selling of goods or services through mobile devices.

19.3 Scope

Provide a platform for users to browse, purchase and manage products or services from a variety of vendors, all from the convenience of their mobile device.

19.4 Work role

Played the role of Mobile Developer(Flutter) to develop new features and enhanced the existing features according to the business requirements.

20. Project description

20.1 Core workflow

Product browsing, selection, and purchase with secure payment and order tracking.

20.2 Architecture

Clean architecture.

20.3 Work item

- Delivery Address Module

20.4 Project Team

Flutter manager: Swaniil Gaikwad, Mugdha Sitaprao, Priya Gupta

Mobile Lead: Dhaval Parmar

21. Handover plan

22.

21.1 Handover timeline

Handover Date : March 2021

21.2 Handover method

Code Documentation.

22.1 Cooperation model

[State the cooperation model of this project, and client's particular requirements or habits.]

22.2 Frequently Asked Questions

[List the FAQ and the mistakes that new member will possibly make]

23. Account information

23.1 Site

-

23.2 Source code

<http://mobilegit.neosofttech.in/Android/oyamall.git>

23.3 Resources

-

23.4 App iTunes/Play Store URL

-

24. Work Status

18.1 Current Status

Completed

18.2 Status project on last day of contract

Completed & given handover to client.