Project Handover Plan

Version <1.0>

Release History

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| --- | --- | --- | --- | --- |
| **Date** | **Version** | **Comment** | **Author****(Developer)** | **Approved By****(TL)** |
| 13/01/2022 | 1.3.15 | SONY Shark Tank  | Sameer Virani | Josy Issac |
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Project handover plan

# Project Background

This SDK enables user to use features like play along, jackpot, offline quiz, teams, my profile, my earnings and many more.

## 1.1 Client

Second Screen Interactivity – Sony Entertainment

## 1.2 Purpose

SDK is integrated in SonyLiv application. For more clarification, please go through the link

https://confluence.sonyliv.com/pages/viewpage.action?pageId=32098402

Credentials:
 **Email** – sameer.virani@neosoftmail.com
 **UserName** – sameer.virani

 **Password** – S@meer\_1411

## 1.3 Scope

This is the SDK which include the native modules and hybrid modules (Angular)
**Native Modules**:

 Dashboard, Watch&Earn, AppNext, AppInstall, WaitingPage.

**Hybrid Modules (Angular)**:

 Play Along section, offline quiz section, team creation, leaderboard and my profile.

## 1.4 Work Role

Client Interaction, Design, Develop

# Project Description

## 2.1 Core Work Flow

##  Native Modules

* Login
* Dashboard
* Watch & Earn
* Waiting Page
 b. Video Ad Waiting Page
 c. Trivia Waiting Page

##  Hybrid Modules (Angular)

## Play Alonga. Normal Questionb. Predictor Questionc. POD Questiond. Media Questione. Bonus Questionf. AB Bonus Questione. FFF Question

## Teams

## Leaderboard

## Offline Quiz

## My Profile

## Banner Ad Waiting Page

## 2.2 Architecture

 **Second Screen Interactivity**

MVC

**Under the Player Interactivity**

 MVVM with observer pattern

## Work item

 **Second Screen Interactivity**

* Replace all NSCollections with Swift Collections
* Code restructuring of DrawerMenuController
* Remove Forceful Property Declaration
* Remove Forceful Unwrapping

 **Under the Player Interactivity**

* Profile Screen
* Game Screen (Game Logic)
* KBCSecondScreen (LS Data Handling)
* LightStremer (LsViewModel)
* QuizManager
* UPIConfigManager

## Project Team

Sales – Pratik Shah

Josy Issac : Mobile Architecture

Prakash Survey : IOS Developer

Sammer Virani : IOS Developer

Pritee Shende : Android Developer

Pawan Kasar : Android Developer

Nadeem : PHP Developer

Kushal Bhosale : PHP Developer

Chandrika : Angular Developer

Gaganpreet Singh : Angular Developer

Ajay Yadav : Java Backend Developer

Himanshu Shinde : Java Backend Developer

Pratik Band : QA Testing

Diavashala Jadhav : QA Testing

Jyoti Zore : QA Testing

# Handover plan

## 3.1 Handover timeline

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## 3.2 Handover method

Client Bitbucket

# Notice

## 4.1 Cooperation model

## 4.2 Frequently Asked Questions

# Account information

## 5.1 Site

## 5.2 Source code

**Client Bitbucket**

**Dev Repository** :

 <https://bitbucket.sonyliv.com/projects/KBC2019/repos/dev_kbc2020ios_xcode12/browse?at=refs%2Fheads%2FNew_Config_Implementation>

**Production Repository** :

 <https://bitbucket.sonyliv.com/projects/KBC2019/repos/kbc2020ios_xcode12/browse?at=refs%2Fheads%2Fupi_2022_release>
**Email** – sameer.virani@neosoftmail.com
**User Name** – sameer.virani

**password** – S@meer\_1411

## Resources

 **Zeplin**

Client access needed
 **Figma**

<https://www.figma.com/file/MIRIwXad4w24SVEbeExCdx/KBC-Play-Along-Single-Screen?node-id=686%3A4707>

 **Confluence**

 Link : <https://confluence.sonyliv.com/pages/viewpage.action?pageId=32098402>

 **UserName** : sameer.virani

 **Password** : S@meer\_1411

## App iTunes/Play Store URL

NA

# Work Status

## 6.1 Current Status

 **Second Screen Interactivity**
 - in UAT

 **Under the Player Interactivity**

 - In Development

## 6.2 Status project on last day of contract

 **Second Screen Interactivity**

 - in UAT

 **Under the player interactivity**

 - In UAT

**Project Name**

**GrilledChilli**

GrilledChili is a food ordering app for the food truck industry inspired by the thought of not only helping customers find food trucks near them easily and in real-time but to also make ordering food an enjoyable experience from the palm of their hands.

Customers can place orders from the convenience of their desk, car or picnic table and go pick it up when it is ready.

For food merchants, the App simplifies the effort of accepting, managing and fulfilling

orders so they can focus on what they love the most, which is, preparing and serving great food to

#### their customers and providing them with a satisfying experience.

#### **GrilledChili Merchant**

GrilledChili Merchant is a food ordering app for the food truck industry inspired by the thought of not only helping customers find food trucks near them easily and in real-time but to also make ordering food an enjoyable experience from the palm of their hands.

Customers can place orders from the convenience of their desk, car or picnic table and go pick it up when it is ready.

For food merchants, the App simplifies the effort of accepting, managing and fulfilling

orders so they can focus on what they love the most, which is, preparing and serving great food to

their customers and providing them with a satisfying experience.