Puja Kumari Gupta

Project handover plan

Release history

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **Date** | **Version** | **Comment** | **Author**  **(Developer)** | **Approved By**  **(TL)** |
| 2020- 2022 | 2.1.2 | Project: Dockd | Puja Gupta | Ayon Gupta |
| 2020 | - | Project: Cura | Puja Gupta | Ayon Gupta |
| 2020 | - | Zweelo | Puja Gupta | Ayon Gupta |
| 2019 | - | Project: 22 Rounds | Puja Gupta | Ayon Gupta |
| 2018 | - | Project: Captain Korek | Puja Gupta | Ayon Gupta |

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Project handover plan: **Captain Korek**

# Project background

TTHE APP WAS A FOOTBALL GAME APP WHERE ONE CAN SEE ALL THE LIVE MATCHES , PREVIOUS MATCHES , SCHEDULE MATCHES. USER CAN LOGIN , CAN SET A FAVOURITE TEAM

## 1.1 Client

Saleem Basit

## 1.2 Purpose

Footbal newscapp

## 1.4 Work role

I was working from the scratch on this project .And completed it.

# Project description

THE APP WAS A FOOTBALL GAME APP WHERE ONE CAN SEE ALL THE LIVE MATCHES , PREVIOUS MATCHES

, SCHEDULE MATCHES. USER CAN LOGIN , CAN SET A FAVOURITE TEAM. USER WILL GET THE NOTIFICATION FOR ALL MATCHES ALSO THE EVENTS HAPPENING IN MATCHES LIKE GOAL PENALTY AND OTHERS. IN MATCH DETAILS

SCREEN WE CAN SEE BOTH TEAMS, THEIR INFORMATIONS ,STATS TABLE. ALSO WE CAN COMPETITION

HOME WHERE MATCHES RELATED TO COMPETITION ARE LISTED.

FUNCTIONAL DESCRIPTION-

ONE CAN SEE THE MATCHES, THE PLAYERS AND TEAMS . NOTIFICATIONS WILL BE RECEIVED FOR MATCHES , FAVOURITE TEAM AND PLAYER AND ALL THE EVENTS OF MATCHES.

## 2.1 Core work flow

## 2.2 Architecture

Used MVC architecture

## Work item

Work has completed and shared source code with TL and client.

## Project Team

2 member

# Handover plan

## 3.1 Handover timeline

Handover source code to TL .

## 3.2 Handover method

# Notice

## 4.1 Cooperation model

## 4.2 Frequently Asked Questions

**Account information**

## Site

## Source code

-

## Resources

Zeplin

## App iTunes/Play Store URL

Appstore + playstore

# Work Status

## 6.1 Current Status

Completed

## 6.2 Status project on last day of contract

Completed

Project handover plan: 22 Rounds

# 2. Project background

THIS WAS THE A GAME APP. USER WILL HAVE QUIZ RELATED TO FOOTBALL. AFTER PLAYING THIS ONE CAN GET REWARDS.

## 1.1 Client

Saleem basit

## 1.2 Purpose

Footbal based game application.

## 1.3 Work role

Developed from scratch and completed

# Project description

USER CAN LOGIN WITH FACEBOOK OR GMAIL OR WITH REGISTER ACCOUNT . ON HOME SCREEN THERE WERE 5 TABS .

DASHBOARD , MATCHES , GAME , NOTIFICATIONS AND LEADERBOARD.

IN DASHBOARD ALL THE MATCHES , NEWS AND COMPETITION STATS WERE LISTED. MATCHES TAB CONTAINS THE CALENDAR VIEW WHERE ONE CAN FIND THE MATCHES ACCORDING TO THE DATE. GAME TAB CONTAINS ACTUAL GAME WHERE CHAMPIONSHIP , VIP AND PLAY WITH FRIENDS MODULES ARE PRESENT. ONE CAN START THE GAME AND ONE BY ONE CAN ANSWER THE QUESTION . USER CAN HAVE A HINT OPTION WHICH CAN BE USE INCASE USER IS NOT SURE ABOUT ANSWER.r approve reject request.

## 2.1 Core work flow

## 2.2 Architecture

Used MVC architecture

## 2.3 Work item

All work items are completed.

## Project Team

2 member

# Handover plan

## 3.1 Handover timeline

## 3.2 Handover method

# Notice

## 4.1 Cooperation model

## 4.2 Frequently Asked Questions

**Account information**

## 5.1 Site

## 5.2 Source code

-

## Resources

## App iTunes/Play Store URL

# Work Status

## 6.1 Current Status

Completed

## 6.2 Status project on last day of contract

Completed

Project handover plan: **Zweelo**

# 3. Project background

ZWEELO IS A RIDING APPLICATION

## 1.1 Client

Australia

## 1.2 Purpose

THIS APPLICATION IS USE FOR PICKUP AND DROP THE CHILD FROM HOME TO SCHOOL AND SCHOOL TO HOME.

## 1.3 Work role

New module integration

# Project description

THIS APPLICATION IS USE FOR PICKUP AND DROP THE CHILD FROM HOME TO SCHOOL AND SCHOOL TO HOME..

## 2.1 Core work flow

## 2.2 Architecture

Used MVVM architecture

## 2.3 Work item

Work has completed and shared source code with client.

## 2.4 Project Team

1 member

# Handover plan

## 3.1 Handover timeline

Handover source code to client .

## 3.2 Handover method

# Notice

## 4.1 Cooperation model

## 4.2 Frequently Asked Questions

**Account information**

## 5.1 Site

-

## Source code

-

## 5.3 Resources

-

## 5.4 App iTunes/Play Store URL

HTTPS://PLAY.GOOGLE.COM/STORE/APPS/DETAIL S?ID=DE.ZWEELO.APP

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# Work Status

## 6.1 Current Status

Completed

## 6.2 Status project on last day of contract

Completed

Project handover plan: **Dock’d**

# 5. Project background

THIS APP IS A MOBILE EXTENSION TO DOCK'D AND ALLOWS WORKERS TO REMOTELY ACCESS THEIR UP- TO- DATE ROSTERS AND MANAGE SHIFTS

## 1.1 Client

Richard Krupa

## 1.2 Purpose

ALLOWS WORKERS TO REMOTELY ACCESS THEIR UP- TO- DATE ROSTERS AND MANAGE SHIFTS

## 1.4 Work role

Developed from scratch.

# Project description

THIS APP IS A MOBILE EXTENSION TO DOCK'D AND ALLOWS WORKERS TO REMOTELY ACCESS THEIR UP- TO- DATE ROSTERS AND MANAGE SHIFTS INCLUDING: SHIFTS REQUIRING CONFIRMATION PRIOR TO ATTENDING, NAVIGATION, NOTES, INCIDENTS, CLIENT INFORMATION AND SHIFT SIGN OFF. IN ADDITION, THE APP ALLOWS WORKERS TO MANAGE AND UPDATE THEIR PERSONAL INFORMATION, SEE RECORDED CERTIFICATES AND QUALIFICATIONS AND REQUEST LEAVE.

## 2.1 Core work flow

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## 2.2 Architecture

Used MVC architecture

## Work item

Work is ongoing.

## Project Team

1 member

# Handover plan

## 3.1 Handover timeline

Handover to client.

## 3.2 Handover method

# Notice

## 4.1 Cooperation model

## 4.2 Frequently Asked Questions

**Account information**

## Site

HTTPS://APPS.APPLE.COM/US/APP/DOCKD/ID144780 4626?IGN-ITSCT=APPS\_BOX&IGN- ITSCG=30200

## Source code

Github

## Resources

## App iTunes/Play Store URL

HTTPS://APPS.APPLE.COM/US/APP/DOCKD/ID144780 4626?IGN-ITSCT=APPS\_BOX&IGN- ITSCG=30200

HTTPS://PLAY.GOOGLE.COM/STORE/APPS/DETAILS? ID=COM.COMPANYNAME.LASSO

# Work Status

## 6.1 Current Status

Ongoing

## 6.2 Status project on last day of contract

Ongoing